



# *Department Overview Brief*

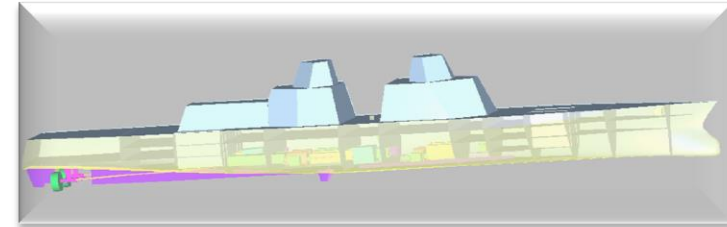
Statement A



***Eric Duncan,***  
***Department Head***

## Mission:

- *Provide full-spectrum Naval Architect and Engineering expertise and tools to design, engineer, and integrate surface, combatant craft, and undersea vessels as total systems*
- *Enable sub-system improvements by assessing their effectiveness and affordability at the system level and from a total life cycle perspective*
- *To conduct hydromechanics research, development, testing, and evaluation for the U.S. Navy, government agencies and marine and related industries*



**What we do:**

***Perform research, engineering and naval architecture on surface and submarine vessels, combatant craft, and unmanned systems in the areas of hull forms; propulsion; platform dynamics; hydrodynamics; and conceptual, preliminary, & contract design including analysis of alternatives, specifications, technology assessment, and general arrangements***

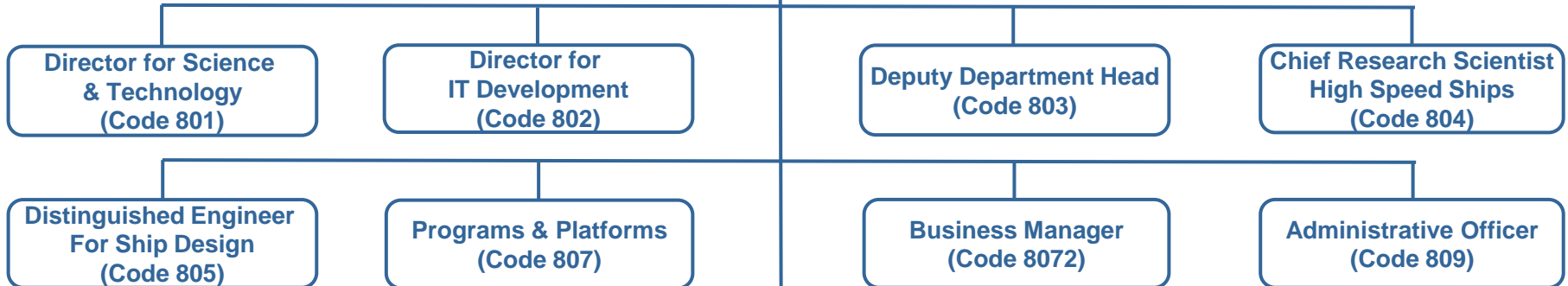
**What we Provide:**

- A variety of computational tools and model / full scale testing to develop and evaluate ship, submarine, and propulsor concepts and designs***
- Direct support to the Fleet by conducting full-scale trials and solving operational problems in the areas of hydromechanics***
- Cradle to grave total engineering and lifecycle support for small boats and craft***
- Naval architecture and engineering services to acquisition programs***

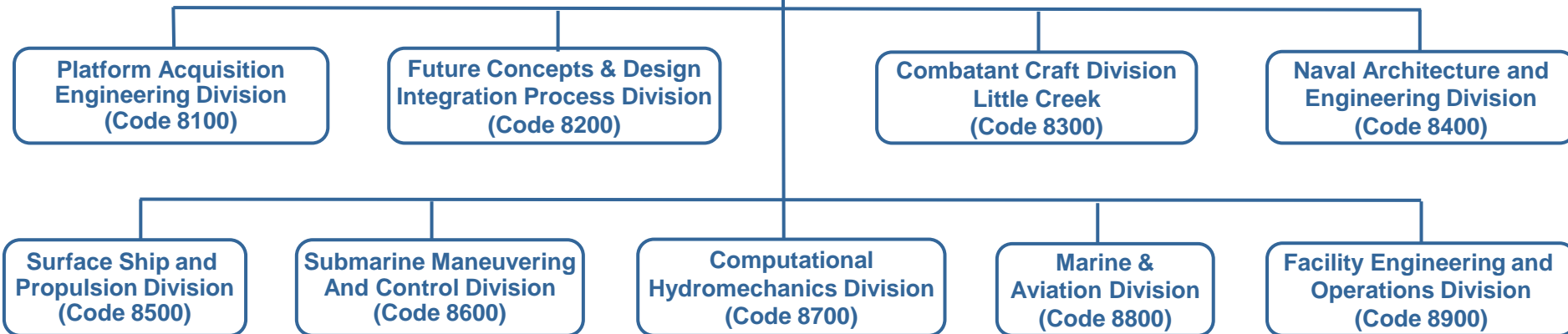


**Naval Architecture and Engineering  
Department Head (Code 80)**

**Support Staff**



**Technical Divisions**





- Ship, Submarine & Aircraft Carrier design management support
- Program life cycle cost estimates (PLCCE), and cost/benefit analyses for the total ship, ship systems, craft and boats
- Ship and ship systems technology needs, documents, and technology readiness level assessment (TRLA)
- Early stage ship design tools and processes (ASSET, LEAPS, etc.)
- Ship, submarine and advanced naval capability concepts & technologies
- Product data acquisition, integration methods & technologies
- Full spectrum, full life cycle support of all boats and crafts
- Ship general arrangement products (drawings, product model configurations, etc.)
- Systems engineering & weights and stability analyses for ship systems and equipment
- Platform & Mission System RMA



- Submarine Maneuvering and Control Systems Design and In-Service Engineering from Fly-by-wire
- Hull Resistance (Surface/Sub) Evaluation and Design Support
- Seakeeping Performance Prediction and Assessment
- Propulsor Design (Surface/Sub)
- Wave Loads (Surface/Sub)
- Computation Fluid Dynamics Predictions and Development
- Full Scale Trials
- Towed arrays and towed vehicle design and evaluation
- Ship/Aircraft interface design





# ***Combatant Craft Division***

## **Full Spectrum**

- Naval Architecture
- Design & Engineering
- Survivability
- Transportability
- Human Systems Integration
- Test & Evaluation
- Logistics
- Life Cycle Management
- Industrial Support

## **Full Life Cycle**

- Craft Research & Development
- Craft Acquisition
- Craft Sustainment

# **Total Systems Engineering**



**Early concept/design development and trade-off studies through cost analysis, detailed hydrodynamic and propulsor design, maneuvering and ship control, model testing, internal arrangements, ship systems integration, full-scale trials and operational support**



## Full scale tests, evaluation and trials

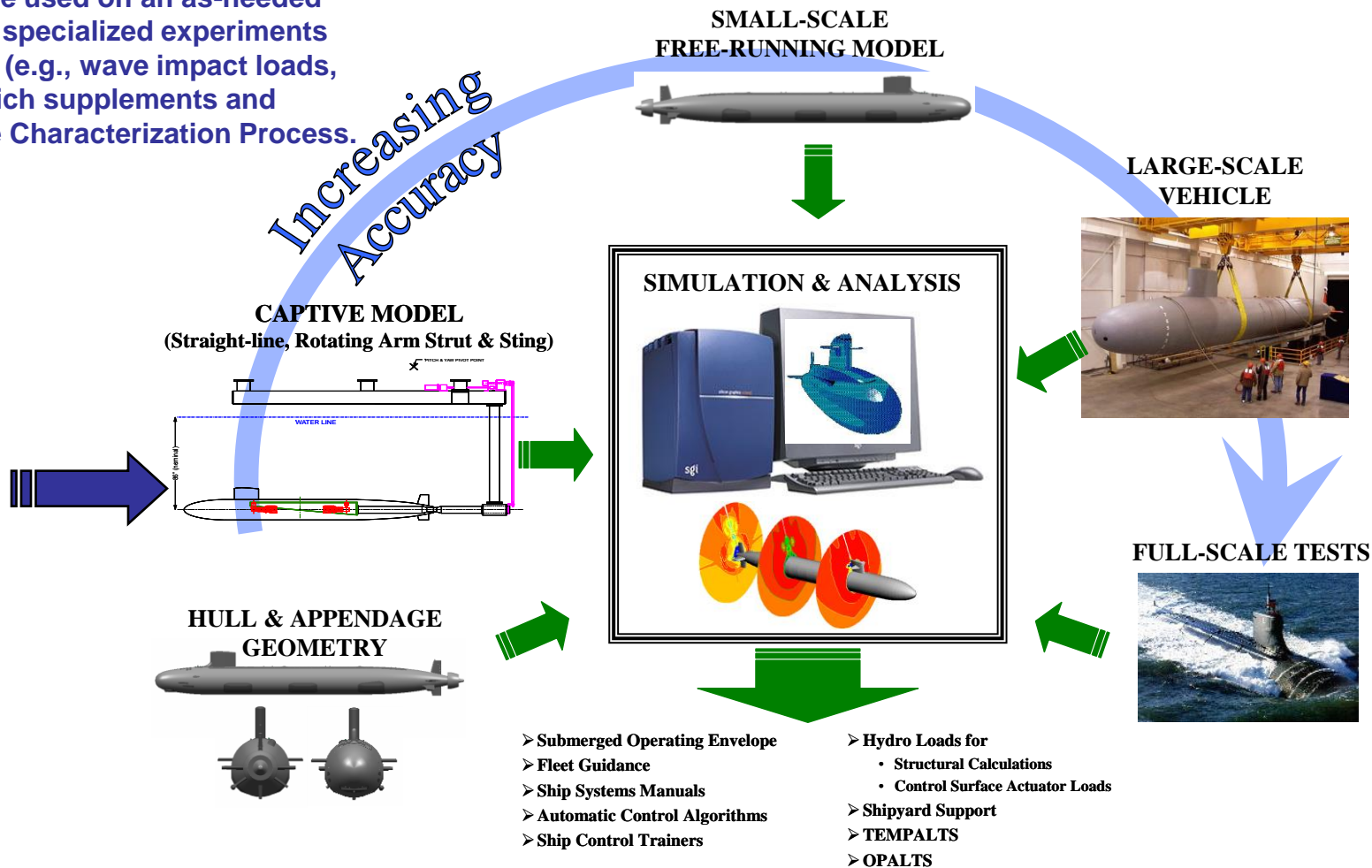





# Naval Surface Warfare Center Naval Architecture and Engineering Department (Cd 80) Organization



Other facilities are used on an as-needed basis to conduct specialized experiments that provide data (e.g., wave impact loads, torques, etc.) which supplements and complements the Characterization Process.



## Many Large & Small Business Partners

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- AMSEC
  - AECOM
  - STRATEGIC INSIGHT \*
  - ABBOTT ON CALL \*
  - CSRA
  - DRAPER
  - VENCORE
  - CDI MARINE
  - SEAWARD SERVICES
  - PROFESSIONAL SOFTWARE ENGINEERING \*
  - QUADDELTA \*
  - GIBBS & COX
  - FRICTION STIR LINK \*

\* Denotes Small Business

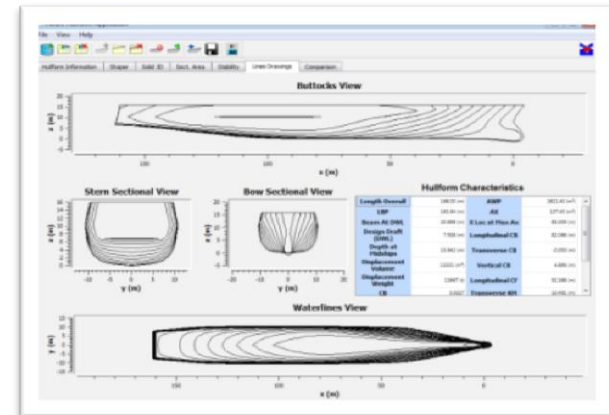
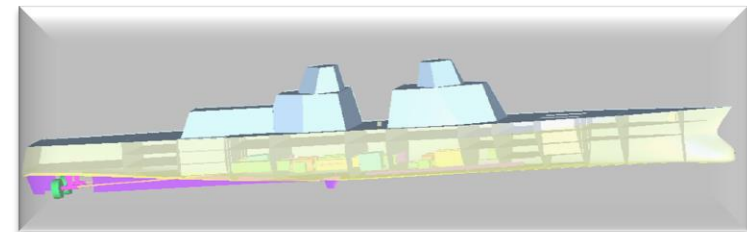
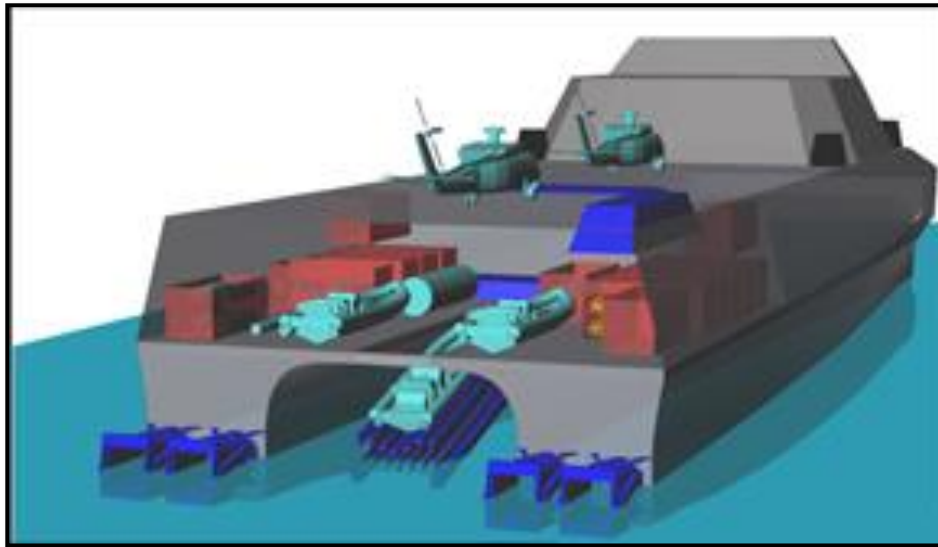
**Plus Many More.... We Value Industry Help**

## **Projected Areas for Future Growth**



**We Need Your Ideas and Creativity  
to Solve Our Technical Challenges !**

# Highlighted Future Growth Area: State of the Art Modelling and Simulation Technologies to Provide New Ways to Visualize, Design, and Analyze Ships and Ship Systems





# Combatant Craft Operating Worldwide



Highlighted Future Growth Area: All Phases of Life Cycle Support for Combatant Craft; R&D, Design, and In Service Engineering. Exciting New Technology Challenges for Fully Unmanned, Autonomous Craft

## Many More Projected Future Growth Areas...

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- Unmanned Systems – Air, Surface, and Underwater
  - Computation Fluid Dynamics Predictions and Development
  - Ship Cost Estimating and Analysis
  - Full Scale Trials, Maneuvering, Stability, Control, Motions, Stability and Seakeeping
  - Propulsor Design (Surface/Sub), Model Fabrication, Welding
  - Systems Acquisition Planning, Platform Support, Program Management
  - Life Cycle Design, Engineering, Maintenance, Testing
  - Ship/Aircraft Interface Design, Towed Vehicle Design
  - Shipboard Energy Efficiency Improvement – Full Spectrum of Support

## Projected Service and Materials Contracts (FY16 – FY17)

Brief Description	Est. Value	Anticipated Announcement Date (QTR / FY)
Technology Protection	\$10-\$20M	4 <sup>th</sup> QTR FY16
Propulsor Fabrication	\$15-\$25M	4 <sup>th</sup> QTR FY16
Technical Data Develop/ Electronic Manuals	<\$10M	4 <sup>th</sup> QTR FY16
Combatant Craft Maintenance/ R&D, Norfolk	\$50-\$70M	1 <sup>st</sup> QTR FY17
Administrative Support at Little Creek, VA	\$20-\$40M	1 <sup>st</sup> QTR FY17
Advanced Electronics for Combatant Craft	\$10-\$30M	2nd QTR FY17
Barge Maintenance & Support in Hawaii	<\$10M	2nd QTR FY17
Ocean/ Waves Research	\$5-\$20M	3rd QTR FY17
Engineering Services for Propulsor Design & Manufacturing	\$10-\$30M	3rd QTR FY17
Engineering Services for Combatant Craft (OCONUS)	>\$100M	4th QTR FY17